

# Package: morphomap (via r-universe)

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**Type** Package

**Title** Morphometric Maps, Bone Landmarking and Cross Sectional Geometry

**Version** 1.5

**Description** Extract cross sections from long bone meshes at specified intervals along the diaphysis. Calculate two and three-dimensional morphometric maps, cross-sectional geometric parameters, and semilandmarks on the periosteal and endosteal contours of each cross section.

**Depends** R (>= 3.5.0)

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morphomap-package      *2D and 3D cortical thickness maps and cross sectional geometry*

---

**Description**

Tool to process long bone meshes (shape data, morphometric maps and cross-sectional geometry)

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O’Higgins, Damiano Marchi

---

Ex\_mpShapeList      *example dataset*

---

**Description**

morphomapShape objects from 5 femora

**Usage**

data(Ex\_mpShapeList)

**Author(s)**

Antonio Profico

---

HomFem38023      *example dataset*

---

**Description**

3D mesh of a human femur bone

**Usage**

data(HomFem38023)

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O’Higgins, Damiano Marchi

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morphomap2Dmap	<i>morphomap2Dmap</i>
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### Description

Create a 2D cortical thickness map

### Usage

```

morphomap2Dmap(
  morphomap.shape,
  rem.out = FALSE,
  fac.out = 0.5,
  smooth = FALSE,
  scale = TRUE,
  smooth.iter = 5,
  gamMap = FALSE,
  nrow = 90,
  ncol = 100,
  gdl = 250,
  method = "equiangular",
  unwrap = "A",
  plot = TRUE,
  pal = blue2green2red(101),
  aspect = 2
)

```

### Arguments

morphomap.shape	list: output from morphomapShape function
rem.out	logical: if TRUE the outlier will be removed
fac.out	numeric: parameter to set the threshold in outliers detection
smooth	logical: if TRUE a smooth filter is applied
scale	logical: if TRUE the thichkness matrix is scaled from 0 to 1
smooth.iter	numeric: number of smoothing iterations
gamMap	logical: if TRUE gam smoothing is applied
nrow	numeric: number of rows for gam smoothing
ncol	numeric: number of columns for gam smoothing
gdl	numeric: number of degree of freedom for gam smoothing
method	character: if set on "equiangular" the cortical thickness is meant as the distance of the segment intersecting the external and internal outline starting from the centroid of the section. If set on "closest" the cortical thickness is calculated at each point as the closest distance between external and internal outlines

unwrap	character: starting quadrant to unwrap the diaphysis ("A"=anterior, "L"=lateral, "P"=posterior, "M"=mesial)
plot	logical: if TRUE the 2D morphometric map is plotted
pal	character vector: colors to be used in the map production
aspect	numeric: axis ratio for 2D morphometric map

**Value**

dataframe dataframe for colormap production

2Dmap thickness color map

gamoutput output from GAM

data input used to build the GAM map

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```

if (interactive()){
library(colorRamps)
#morphomap on a human femur bone
data(HomFem38023)
meshes<-morphomapSegm(HomFem38023, param1=4)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-380.23
rawSections<-morphomapCore(out.sur=perMesh,
inn.sur=endMesh,num.sect=61,mech.len = mech_length, start = 0.2,end=0.8)
shapeSections<-morphomapShape(rawSections,24,sects_vector=NULL,cent.out="CCA",
delta=0.1, side="left")

#built 2D morphometric map without GAM smoothing
bone2Dmap<-morphomap2Dmap(morphomap.shape=shapeSections,
plot = TRUE, rem.out = TRUE,fac.out = 1.0, pal = blue2green2red(101),
aspect=2)
#built 2D morphometric map with GAM smoothing
bone2Dmap<-morphomap2Dmap(morphomap.shape=shapeSections,gam=TRUE,
plot = TRUE, rem.out = TRUE,fac.out = 1.0, pal = blue2green2red(101),
aspect=2)

#morphomap on a chimpanzee femur bone
data(PanFem27713)
meshes<-morphomapSegm(PanFem27713, param1=3)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-277.13
rawSections<-morphomapCore(out.sur=perMesh,
inn.sur=endMesh,num.sect=61,mech.len = mech_length, start = 0.2,end=0.8)
shapeSections<-morphomapShape(rawSections,24,sects_vector=NULL,cent.out="CCA",

```

```

delta=0.1, side="left")
#built 2D morphometric map without GAM smoothing
bone2Dmap<-morphomap2Dmap(morphomap.shape=shapeSections,plot = TRUE,
rem.out = TRUE,fac.out = 1.0,pal = blue2green2red(101),aspect=2)
#built 2D morphometric map with GAM smoothing
bone2Dmap<-morphomap2Dmap(morphomap.shape=shapeSections,gam=TRUE,
plot = TRUE, rem.out = TRUE,fac.out = 1.0,pal = blue2green2red(101),
aspect=2)
}

```

---

morphomap3Dmap

*morphomap3Dmap*


---

## Description

Plot a 3D thickness map in four different anatomical views

## Usage

```

morphomap3Dmap(
  morphomap.shape,
  out.sur,
  method = "equiangular",
  scale = TRUE,
  rem.out = FALSE,
  fac.out = 0.5,
  smooth = FALSE,
  smooth.iter = 5,
  k = 5,
  plot = TRUE,
  pal = blue2green2red(101)
)

```

## Arguments

morphomap.shape	list: output from morphomapShape function
out.sur	3D mesh: 3D mesh of the long bone
method	character: if set on "equiangular" the cortical thickness is meant as the distance of the segment intersecting the external and internal outline starting from the centroid of the section. If set on "closest" the cortical thickness is calculated at each point as the closest distance between external and internal outlines
scale	logical: if TRUE the cortical thickness matrix will be scaled from 0 to 1
rem.out	logical: if TRUE outliers are identified and removed from thickness matrix
fac.out	numeric: parameter to set the threshold in outliers detection
smooth	logical: if TRUE the smoothing filter is applied on the thickness matrix

smooth.iter	numeric: number of smoothing iterations
k	integer: neighbourhood of kd-tree to search the nearest semilandmarks to each vertex
plot	logical: if TRUE the 3D map is plotted
pal	character vector: colors to be used in the map production

**Value**

cols color associated at each vertex of 3D mesh  
 thickmat thickness matrix after smoothing and outliers removal

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```

if(interactive()){
#morphomap on a human femur bone
data(HomFem38023)
meshes<-morphomapSegm(HomFem38023, param1=4)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-380.23
rawSections<-morphomapCore(out.sur=perMesh,
inn.sur=endMesh,num.sect=61,
mech.len = mech_length,param1 = 0.5,
radius.fact = 2.5,npovs = 100,clean_int_out = TRUE,
num.points = 500, start = 0.2,end=0.8)
shapeSections<-morphomapShape(rawSections,24,sects_vector=NULL,cent.out="CCA",
delta=0.1, side="left")

#built 3D morphometric map
bone3Dmap<-morphomap3Dmap(shapeSections, out.sur=perMesh,
                           plot = TRUE,rem.out=TRUE,
                           fac.out=1.5,smooth=TRUE,
                           smooth.iter=5)

#or
require(rgl)
rgl::open3d()
rgl::shade3d(perMesh,col=bone3Dmap$cols,specular="black")

#morphomap on a chimpanzee femur bone
data(PanFem27713)
meshes<-morphomapSegm(PanFem27713, param1=3)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-277.13
rawSections<-morphomapCore(out.sur=perMesh,
                           inn.sur=endMesh,num.sect=61,mech.len = mech_length,
                           start = 0.2,end=0.8)

```

```

shapeSections<-morphomapShape(rawSections,24,sects_vector=NULL,cent.out="CCA",
delta=0.1, side="left")
#built 3D morphometric map
bone3Dmap<-morphomap3Dmap(shapeSections, out.sur=perMesh,
                           plot = TRUE,rem.out=TRUE,
                           fac.out=1.5,smooth=TRUE,
                           smooth.iter=5)

#or
require(rgl)
rgl::open3d()
rgl::shade3d(perMesh,col=bone3Dmap$cols,specular="black")
}

```

---

morphomapAlignment      *morphomapAlignment*

---

## Description

Align a femur bone following the protocol proposed by Ruff (2002)

## Usage

```

morphomapAlignment(
  mesh,
  set,
  side = c("left", "right"),
  param1 = 4,
  iter1 = 2000,
  iter2 = 2000,
  iter3 = 2000,
  from1 = 180,
  to1 = 360,
  from2 = -5,
  to2 = 5,
  from3 = -5,
  to3 = 5,
  tol = 0.5
)

```

## Arguments

mesh	3D mesh: femur long bone mesh
set	matrix: 7 landmarks acquired on the mesh (see details)
side	character: specify if the femur bone is "left" or "right" side
param1	numeric: parameter for spherical flipping (usually ranged between 3 and 4)
iter1	numeric: number of iterations first alignment
iter2	numeric: number of iterations second alignment



iter3	numeric: number of iterations third alignment
from1	numeric: inferior range of the allowed rotation in the first alignment
to1	numeric: superior range of the allowed rotation in the first alignment
from2	numeric: inferior range of the allowed rotation in the second alignment
to2	numeric: superior range of the allowed rotation in the second alignment
from3	numeric: inferior range of the allowed rotation in the third alignment
to3	numeric: superior range of the allowed rotation in the third alignment
tol	numeric: maximum allowed error in the alignment expressed in mm

### Details

The function 'morphomapAlignment' is designed to align a femur bone. I did not tested on other long bones. The function requires 7 anatomical landmarks samples as follow: 1-the point at the center of the diaphysis in posterior view after the less trochanter, 2- the most posterior point on the lateral epicondyle, 3-the most posterior point on the medial epicondyle, 4- the most inferior point on the intercondilar fossa, 5- neck of the femur, 6- the most inferior point on the medial epicondyle and 7-the most inferior point on the lateral epicondyle. If the function in a short time does not complete the alignment, please stop the R session, check your landmark configuration or try to increase the value of the argument 'tol'.

### Value

sur: mesh of the aligned femur bone  
 coo: coordinates of the landmark used in the alignment (plus two added automatically)  
 mech\_length: mechanical length of the aligned femur bone

### Author(s)

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

---

morphomapArea	<i>morphomapArea</i>
---------------	----------------------

---

### Description

Shoelace formula to calculate the area of a closed outline

### Usage

```
morphomapArea(p, delta = 0.1, method = "shoelace")
```

### Arguments

p	matrix: kx2 matrix
delta	numeric: picture elements of adjustable side length
method	character: the user can choice to calculate the area applying the "shoelace" formula or discretizing the cross sections in dA areas (method = "delta")

**Value**

an numeric: area

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```
extsec<-morphomapCircle(10,100)
#shoelace method
area<-morphomapArea(extsec, method="shoelace")
#delta method
area<-morphomapArea(extsec, method="delta",delta=0.01)
```

---

*morphomapArray2matrix* *morphomapArray2matrix*

---

**Description**

Convert an array into a matrix

**Usage**

```
morphomapArray2matrix(array)
```

**Arguments**

array            an array

**Value**

mat a matrix

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

---

morphomapCentroid      *morphomapCentroid*

---

**Description**

Calculate the barycenter of the cortical area

**Usage**

```
morphomapCentroid(cp, mp, delta = 0.1)
```

**Arguments**

cp	matrix: coordinates of the external outline of the section
mp	matrix: coordinates of the internal outline of the section
delta	numeric: picture elements of adjustable side length

**Value**

centroid numeric vector: coordinates of the cortical area

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```
extsec<-morphomapCircle(10,100)
intsec<-morphomapCircle(8,100)
plot(extsec,asp=1,type="l")
points(intsec,col=2,type="l")
cent<-morphomapCentroid(extsec,intsec,delta = 0.1)
points(cent[1],cent[2],pch=19,col=3)
```

---

morphomapCheck      *morphomapCheck*

---

**Description**

Plot the long bone mesh to check the orientation of the long bone

**Usage**

```
morphomapCheck(mesh, col = "white")
```

**Arguments**

mesh            3D mesh: long bone 3D model  
col             character: color mesh

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```
library(morphomap)
data(HomFem38023)
morphomapCheck(HomFem38023)
```

---

morphomapCircle            *morphomapCircle*

---

**Description**

Define a circular outline

**Usage**

```
morphomapCircle(r = 1, n = 1000)
```

**Arguments**

r                numeric: radius of the outline  
n                numeric: number of points along the outline

**Value**

mat matrix with coordinates

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```
extsec<-morphomapCircle(10,100)
intsec<-morphomapCircle(8,100)
plot(extsec,asp=1,type="l")
points(intsec,type="l",col=2)
```

---

morphomapCore

*morphomapCore*


---

## Description

Tool to build 3D and 2D cross sections

## Usage

```

morphomapCore(
  out.sur = out.sur,
  inn.sur = inn.sur,
  num.sect = 61,
  mech.len,
  clean_int_out = TRUE,
  param1 = 0.5,
  radius.fact = 2.5,
  npovs = 100,
  num.points = 500,
  start = 0.2,
  end = 0.8,
  print.progress = TRUE
)

```

## Arguments

out.sur	object of class mesh3d
inn.sur	object of class mesh3d
num.sect	number of sections
mech.len	mechanical length of the long bone
clean_int_out	logical if TRUE the inner section will be cleaned by using spherical flipping
param1	numeric parameter for spherical flipping operator (how much the section will be deformed)
radius.fact	numeric parameter for spherical flipping operator (distance from the center of the outline at which the povs are defined)
npovs	numeric: number of points of view defined around the section
num.points	number of equiangular points to be defined on each section
start	percentage of the mechanical length from which the first section is defined
end	percentage of the mechanical length from which the last section is defined
print.progress	logical: if TRUE a progress bar is printed to the screen

**Value**

3D\_out num.points $\times$ 3 $\times$ num.sect array of the external outlines  
 3D\_inn num.points $\times$ 3 $\times$ num.sect array of the internal outlines  
 2D\_out num.points $\times$ 2 $\times$ num.sect array of the external outlines  
 2D\_inn num.points $\times$ 2 $\times$ num.sect array of the internal outlines  
 mech\_length mechanical length of the long bone  
 start percentage of the mechanical length from which the first section is defined  
 end percentage of the mechanical length from which the last section is defined

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```

if(interactive()){
#raw section on a human femur bone
data(HomFem38023)
meshes<-morphomapSegm(HomFem38023, param1=4)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-380.23
rawSections<-morphomapCore(out.sur=perMesh,
                           inn.sur=endMesh,num.sect=61,mech.len = mech_length,
                           start = 0.2,end=0.8)

#2D plot of the first section
plot(rawSections$`2D_out`[, , 1],col="grey",asp=1,xlab="x",ylab="y",type="l")
points(rawSections$`2D_inn`[, , 1],col="red",type="l")
#3D plot of the first section
require(rgl)
rgl::open3d()
rgl::plot3d(rawSections$`3D_out`[, , 1],aspect=FALSE,col="grey",
type="l",lwd=5,xlab="x",ylab="y",zlab="z")
rgl::plot3d(rawSections$`3D_inn`[, , 1],aspect=FALSE,col="red",
type="l",lwd=5,add=TRUE)

#raw section on a chimpanzee femur bone
data(PanFem27713)
meshes<-morphomapSegm(PanFem27713, param1=3)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-277.13
rawSections<-morphomapCore(out.sur=perMesh,
                           inn.sur=endMesh,num.sect=61,mech.len = mech_length,
                           start = 0.2,end=0.8)

#2D plot of the first section
plot(rawSections$`2D_out`[, , 1],col="grey",asp=1,xlab="x",ylab="y",type="l")
points(rawSections$`2D_inn`[, , 1],col="red",type="l")
#3D plot of the first section

```

```

require(rgl)
rgl::open3d()
rgl::plot3d(rawSections$`3D_out`[, , 1], aspect=FALSE, col="grey",
type="l", lwd=5, xlab="x", ylab="y", zlab="z")
rgl::plot3d(rawSections$`3D_inn`[, , 1], aspect=FALSE, col="red",
type="l", lwd=5, add=TRUE)
}

```

---

morphomapCSG

*morphomapCSG*


---

## Description

Tool for Cross-sectional geometry

## Usage

```

morphomapCSG(
  cp,
  mp,
  translate = FALSE,
  center = c("I", "E", "CCA"),
  delta = 0.1,
  Cx = NULL,
  Cy = NULL,
  I_xy = TRUE,
  I_minmax = TRUE,
  Zxy = TRUE
)

```

## Arguments

cp	matrix: coordinates of the external outline
mp	matrix: coordinates of the internal outline
translate	logical: if TRUE the section will be centered
center	how to define the center of each section. The method allowed are "CCA" (center of cortical area), "E" (barycenter of the external outline) and "I" (barycenter of the internal outline)
delta	numeric: picture elements of adjustable side length
Cx	numeric: new x center coordinate
Cy	numeric: new y center coordinate
I_xy	logical: if TRUE the product of inertia around the x and y axis is calculated
I_minmax	logical: if TRUE the Imin and Imax will be calculated
Zxy	logical: if TRUE the polar moment of inertia will be calculated

**Value**

Cx x coordinate of the centered section  
 Cy y coordinate of the centered section  
 T\_area total area  
 M\_area medullar area  
 CA cortical area  
 Ext\_perim external perimeter  
 Med\_perim medullar perimiter  
 Mean\_thick mean thickness of the section  
 Sd\_thick thickness standard deviation  
 Min\_thick minimum thickness  
 Max\_thick maximum thickness  
 Ix numeric: moment of inertia around the x axis  
 Iy numeric: moment of inertia around the y axis  
 Zx numeric: moment of inertia around the x axis  
 Zy numeric: moment of inertia around the y axis  
 Zpol numeric: polar moment of inertia  
 dx new centered coordinates of the internal outline  
 dy new centered coordinates of the internal outline  
 Imin numeric: minimum moment of inertia  
 Imax numeric: maximum moment of inertia  
 J numeric: polar moment of inertia  
 Zmax numeric: the maximum polar section  
 Zmin numeric: the minimum polar section  
 theta numeric: theta angle

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```

#calculation of csg parameter on a human femur cross section
data(HomFem38023)
meshes<-morphomapSegm(HomFem38023, param1=4)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-380.23
rawSections<-morphomapCore(out.sur=perMesh,
                           inn.sur=endMesh,num.sect=61,mech.len = mech_length,
                           start = 0.2,end=0.8)
shapeSections<-morphomapShape(rawSections,250,sects_vector=NULL,cent.out="CCA",

```



```

delta=0.1, side="left")
csgSect31<-morphomapCSG(cp = shapeSections$`2D_out`[, ,31],
                        mp=shapeSections$`2D_inn`[, ,31],
                        translate = FALSE,center="CCA")

#Cross sectional geometry along the entire femur bone
results<-matrix(NA,ncol=24,nrow=61)
rownames(results)<-paste("section",c(1:61))
colnames(results)<-c("Cx","Cy","T_area","M_area","CA",
                    "Ext_perim","Med_perim","Mean_thick","Sd_thick" ,
                    "Min_thick","Max_thick","Ix","Iy","Zx" ,"Zy","Zpol" ,
                    "dx","dy","Imin","Imax","J","Zmax","Zmin","theta")

for(i in 1:61){
  results[i,]<-unlist(morphomapCSG(cp = shapeSections$`2D_out`[, ,i],
                                  mp=shapeSections$`2D_inn`[, ,i],
                                  translate = FALSE,center="CCA",delta = 0.5))
}

plot(c(1:61),results[,24],type="b",main="Theta",cex=1,
     xlab="section",ylab="radians")

#calculation of csg parameter on a chimpanzee femur cross section
data(PanFem27713)
meshes<-morphomapSegm(PanFem27713, param1=3)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-277.13
rawSections<-morphomapCore(out.sur=perMesh,
                            inn.sur=endMesh,num.sect=61,mech.len = mech_length,
                            start = 0.2,end=0.8)
shapeSections<-morphomapShape(rawSections,250,sects_vector=NULL,cent.out="CCA",
delta=0.1, side="left")
csgSect31<-morphomapCSG(cp = shapeSections$`2D_out`[, ,31],
                        mp=shapeSections$`2D_inn`[, ,31],
                        translate = FALSE,center="CCA")

#Cross sectional geometry along the entire femur bone
results<-matrix(NA,ncol=24,nrow=61)
rownames(results)<-paste("section",c(1:61))
colnames(results)<-c("Cx","Cy","T_area","M_area","CA",
                    "Ext_perim","Med_perim","Mean_thick","Sd_thick" ,
                    "Min_thick","Max_thick","Ix","Iy","Zx" ,"Zy","Zpol" ,
                    "dx","dy","Imin","Imax","J","Zmax","Zmin","theta")

for(i in 1:61){
  results[i,]<-unlist(morphomapCSG(cp = shapeSections$`2D_out`[, ,i],
                                  mp=shapeSections$`2D_inn`[, ,i],
                                  translate = FALSE,center="CCA",delta = 0.5))
}

plot(c(1:61),results[,24],type="b",main="Theta",cex=1,

```

```
xlab="section",ylab="radians")
```

---

 morphomapDF

*morphomapDF*


---

### Description

Tool to build a data.frame suitable for morphometric maps

### Usage

```
morphomapDF(
  morphomap.thickness,
  rem.out = TRUE,
  fac.out = 0.5,
  smooth = TRUE,
  scale = TRUE,
  smooth.iter = 5,
  method = "equiangular",
  unwrap = "A"
)
```

### Arguments

morphomap.thickness	list: morphomap.Thickness object
rem.out	logical: if TRUE the outlier will be removed
fac.out	numeric: parameter to set the threshold in outliers detection
smooth	logical: if TRUE the smooth algorithm is applied
scale	logical: if TRUE the thichkness matrix is scaled from 0 to 1
smooth.iter	numeric: number of smoothing iterations
method	character: if set on "equiangular" the cortical thickness is meant as the distance of the segment intersecting the external and internal outline starting from the centroid of the section. If set on "closest" the cortical thickness is calculated at each point as the closest distance between external and internal outlines
unwrap	character: starting qaudrant to unwrap the diaphysis ("A"=anterior, "L"=lateral, "P"=posterior, "M"=mesial)

### Value

XYZ data.frame for morphometric map

labels character vector for x labels in the morphometric map

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```
library(lattice)
library(colorRamps)
data(HomFem38023)
meshes<-morphomapSegm(HomFem38023, param1=4)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-380.23
rawSections<-morphomapCore(out.sur=perMesh,
                           inn.sur=endMesh,num.sect=61,mech.len = mech_length,
                           start = 0.2,end=0.8)
shapeSections<-morphomapShape(rawSections,21,sects_vector=NULL,cent.out="CCA",delta=0.1)
femthick<-morphomapThickness(shapeSections)
dataDF<-morphomapDF(femthick)$XYZ
contourplot(dataDF[, 3] ~ dataDF[, 1] + dataDF[, 2],
            col.regions=blue2green2red(101),region=TRUE,
            colorkey=list(at=seq(0,1,length.out = 100)),
            scales = list(x = list(at = seq(0,100,length.out = 5), c("A","M","P","L","A")),
                          alternating = 1)),asp=1.5,cuts=20,xlab="femur margin",ylab="biomechanical length")
```

---

morphomapExport

*morphomapExport*

---

**Description**

Export the output from ToothAlignement

**Usage**

```
morphomapExport(mpShapeObject, id, file)
```

**Arguments**

mpShapeObject	list: list containing morphomapShape objects
id	character: label name
file	character: name the output file

**Author(s)**

Antonio Profico

---

morphomapFlip	<i>morphomapFlip</i>
---------------	----------------------

---

**Description**

Spherical flipping operator for bi-dimensional configuration

**Usage**

```
morphomapFlip(mat, param1 = 0.8, param2 = 10, radius.fact = 1.5, npovs = 100)
```

**Arguments**

mat	numeric matrix: coordinates of the bi-dimensional configuration
param1	numeric: first parameter for spherical flipping
param2	numeric: second parameter for spherical flipping
radius.fact	mechanical length of the long bone
npovs	number of evenly spaced points to be defined on each section

**Value**

mat matrix after spherical flipping

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```
#create a section
extsec<-morphomapCircle(10,1000)
intsec<-morphomapCircle(8,1000)
#simulate noise
noiseX<-rnorm(1000,mean = 0,sd = 0.2)
noiseY<-rnorm(1000,mean = 0,sd = 0.2)
noise<-cbind(noiseX,noiseY)
noisect<-intsec+noise
#spherical flipping
flipsect<-morphomapFlip(noisect,param1 = 2,radius.fact = 2)
sortsect<-morphomapSort(flipsect)
#original section
plot(extsec,asp=1,type="l",xlim=c(-15,15),ylim=c(-15,15))
points(intsec,asp=1,type="l",xlim=c(-15,15),ylim=c(-15,15))
#noise
points(noisect,col=2)
#new section after spherical flipping
points(sortsect,type="l",col=3,asp=1,lwd=2)
```

---

morphomapImport      *morphomapImport*

---

### Description

Import a morphomapShape object exported with morphomapExport

### Usage

morphomapImport(file)

### Arguments

file                      character: name of input file

### Value

3D\_out num.pointsx3xnum.sect array in which the external outlines are stored

3D\_inn num.pointsx3xnum.sect array in which the internal outlines are stored

2D\_out num.pointsx2xnum.sect array in which the external outlines are stored

2D\_inn num.pointsx2xnum.sect array in which the internal outlines are stored

ALPM\_inn array with the coordinates of ALPM coordinates on the external outline

ALPM\_out array with the coordinates of ALPM coordinates on the internal outline

mech\_length mechanical length of the long bone

start percentage of the mechanical length from which the first section is defined

end percentage of the mechanical length from which the last section is defined

### Author(s)

Antonio Profico

---

morphomapMatrix2array      *morphomapMatrix2array*

---

### Description

Convert a matrix into an array

### Usage

morphomapMatrix2array(matrix, nsects)

**Arguments**

matrix	an array
nsects	number of cross sections

**Value**

array an array

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

---

morphomapMirror	<i>morphomapMirror</i>
-----------------	------------------------

---

**Description**

Mirror a long bone mesh along the yz plane

**Usage**

```
morphomapMirror(mesh)
```

**Arguments**

mesh	object of class mesh3d
------	------------------------

**Value**

mesh: object of class mesh3d

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```
if(interactive()){
#a left human femur bone
require(rgl)
data(HomFem38023)
lfem<-HomFem38023
rfem<-morphomapMirror(lfem)
rgl::open3d()
rgl::wire3d(lfem,col="green")
rgl::ire3d(rfem,col="red")
}
```

---

morphomapMoment	<i>morphomapMoment</i>
-----------------	------------------------

---

**Description**

Calculate the moment of inertia around the x and y axes and the product of inertia

**Usage**

```
morphomapMoment(cp, mp, delta = 0.1)
```

**Arguments**

cp	matrix: coordinates of the external outline
mp	matrix: coordinates of the internal outline
delta	numeric: picture elements of adjustable side length

**Value**

Ix numeric: moment of inertia around the x axis  
Iy numeric: moment of inertia around the y axis  
Ixy numeric: product of inertia around the x and y axis

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```
#create a section  
extsec<-morphomapCircle(10,1000)  
intsec<-morphomapCircle(8,1000)  
InMs<-morphomapMoment(extsec,intsec,delta=0.1)
```

---

morphomapPCA	<i>morphomapPCA</i>
--------------	---------------------

---

**Description**

Calculate maps of cortical thickness and perform a Principal Component Analysis

**Usage**

```
morphomapPCA(  
  mpShapeList,  
  gamMap = TRUE,  
  nrow = 61,  
  ncol = 24,  
  rem.out = TRUE,  
  scaleThick = FALSE,  
  fac.out = 1.5,  
  method = "equiangular",  
  scalePCA = TRUE,  
  unwrap = "A"  
)
```

**Arguments**

mpShapeList	list: list containing morphomapShape objects
gamMap	list: list containing morphomapShape objects
nrow	list: list containing morphomapShape objects
ncol	list: list containing morphomapShape objects
rem.out	list: list containing morphomapShape objects
scaleThick	list: list containing morphomapShape objects
fac.out	list: list containing morphomapShape objects
method	list: list containing morphomapShape objects
scalePCA	list: list containing morphomapShape objects
unwrap	list: list containing morphomapShape objects

**Value**

PCscores PC scores  
PCs loadings  
Variance Table of the explained Variance by the PCs  
meanMap mean morphometric map  
CorMaps morphometric maps

**Author(s)**

Antonio Profico

**Examples**

```
data(Ex_mpShapeList)  
PCA<-morphomapPCA(Ex_mpShapeList)  
plot(PCA$PCscores)  
barplot(PCA$Variance[,2])
```



---

morphomapPic	<i>morphomapPic</i>
--------------	---------------------

---

## Description

Save the sections defined via morphomapShape or morphomapCore

## Usage

```
morphomapPic(  
  morphomap.core,  
  morphomap.shape,  
  vector = NULL,  
  full = TRUE,  
  width = 1500,  
  height = 1500,  
  pointsize = 12,  
  res = 300,  
  colthk = "red",  
  collbs = "blue",  
  dirpath = tempdir()  
)
```

## Arguments

morphomap.core	list: morphomap.core object
morphomap.shape	list: morphomap.shape object
vector	numeric: define which sections will be saved
full	logical: if TRUE the thickness at ALPM is reported
width	numeric: width of the picture
height	numeric: height of the picture
pointsize	numeric: pointsize of plotted text
res	numeric: the nominal resolution in ppi which will be recorded
colthk	specify the color for the numbers
collbs	specify the color for the labels
dirpath	character: path of the directory where the pictures will be saved

## Author(s)

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```

#export picture from a human femur bone
data(HomFem38023)
meshes<-morphomapSegm(HomFem38023, param1=4)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-380.23
rawSections<-morphomapCore(out.sur=perMesh,
                           inn.sur=endMesh,num.sect=11,mech.len = mech_length,
                           start = 0.2,end=0.8)
shapeSections<-morphomapShape(rawSections,250,sects_vector=NULL,cent.out="CCA",
delta=0.5, side="left")
morphomapPic(rawSections,shapeSections,full=TRUE,dirpath=tempdir(),
             width=2500,height=2500)

#export picture from a chimpanzee femur bone
data(PanFem27713)
meshes<-morphomapSegm(PanFem27713, param1=3)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-277.13
rawSections<-morphomapCore(out.sur=perMesh,
                           inn.sur=endMesh,num.sect=11,mech.len = mech_length,
                           start = 0.2,end=0.8)
shapeSections<-morphomapShape(rawSections,250,sects_vector=NULL,cent.out="CCA",delta=0.5,
side="left")
morphomapPic(rawSections,shapeSections,full=TRUE,dirpath=tempdir(),
             width=2500,height=2500)

```

---

morphomapPlotShape      *morphomapPlotShape*

---

**Description**

Visualize 2D and 3D cross sections

**Usage**

```

morphomapPlotShape(
  Shape,
  dims = 3,
  col1 = "red",
  col2 = "green",
  colc = "orange",
  colr = "violet",
  coll1 = "darkred",
  coll2 = "darkgreen",
  size = 1.5,

```

```

    lwd = 0.7,
    colmesh1 = "red",
    colmesh2 = "green",
    alpha = 0.3,
    tri = TRUE,
    outlines = TRUE,
    points = TRUE,
    lines = FALSE,
    centroid = FALSE,
    cent.out = "CCA",
    delta = 0.1,
    vecs = NULL
)

```

### Arguments

Shape	list: output from morphomapShape function
dims	numeric: 2 = bi-dimensional cross sections, 3 = three-dimensional cross sections
col1	color of the external outline
col2	color of the internal outline
colc	color of the centroid of the cross section
colr	color of the radii
coll1	color of the lines on the external outline
coll2	color of the lines on the internal outline
size	numeric: points and spheres size
lwd	numeric: line width in pixels
colmesh1	color of the periosteal mesh
colmesh2	color of the endosteal mesh
alpha	numeric: alpha value between 0(fully transparent) and 1 (opaque)
tri	logical: if TRUE the semilandmarks configuration is triangulated
outlines	logical: if TRUE the 2D and 3D outlines are plotted
points	logical: if TRUE points (2D) and spheres (3D) are plotted
lines	logical: if TRUE 2D and 3D lines are plotted
centroid	logical: if TRUE 2D and 3D centroids are plotted
cent.out	how to define the center of each section. The method allowed are "CCA" (center of cortical area), "E" (barycenter of the external outline) and "I" (barycenter of the internal outline)
delta	pixel size used to calculate the CCA
vecs	numeric: which sections will be plotted. If dims is set on 2 only the first element of the vector vecs is considered

### Author(s)

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```
if(interactive()){
#morphomap on a human femur bone
data(HomFem38023)
meshes<-morphomapSegm(HomFem38023)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-380.23
rawSections<-morphomapCore(out.sur=perMesh,
inn.sur=endMesh,num.sect=61,mech.len = mech_length, start = 0.2,end=0.8)
shapeSections<-morphomapShape(rawSections,21,sects_vector=NULL,cent.out="CCA",
delta=0.1, side="left")
#Plot the object morphomapShape in three dimensions
morphomapPlotShape(shapeSections,dims=3, size=0.5)
#Plot a 2D cross-section
morphomapPlotShape(shapeSections,dims=2,lines=TRUE,vecs=31)
}
```

---

morphomapReadMorphologika

*morphomapReadMorphologika*

---

**Description**

Import an array stored in a morphologika file

**Usage**

```
morphomapReadMorphologika(file)
```

**Arguments**

file                    path of the file to be read

**Value**

out list containing an array, labels, groups and variables

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

---

morphomapRectangle     *morphomapRectangle*

---

**Description**

Define a rectangular outline

**Usage**

```
morphomapRectangle(l = 1, h = 1, n = 1000)
```

**Arguments**

l	numeric: length of the rectangle
h	numeric: height of the rectangle
n	numeric: number of points along the outline

**Value**

mat matrix with coordinates

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```
extsec<-morphomapRectangle(10,6,100)
intsec<-morphomapRectangle(8,4,100)
plot(extsec,asp=1,type="l")
points(intsec,type="l",col=2)
```

---

morphomapRegradius     *morphomapRegradius*

---

**Description**

Wrapper of the function regularradius written by Julien Claude (Morphometrics with R)

**Usage**

```
morphomapRegradius(mat, center, n)
```

**Arguments**

mat	a kx2 matrix
center	coordinates of the center from which the calculation of regular radius started
n	number of points

**Value**

V2 position of landmarks equi angular spaced

**Author(s)**

Julien Claude, Antonio Profico

**References**

Claude, J. (2008). Morphometrics with R. Springer Science & Business Media.

**Examples**

```
extsec<-morphomapCircle(10,1000)
sel<-morphomapRegradius(extsec,center = c(0,0),n=11)
selcoo<-extsec[sel,]
plot(extsec,type="l",asp=1)
points(selcoo,col="red",pch=19)
```

---

morphomapSegm

*morphomapSegm*

---

**Description**

Separate a mesh from its visible and not visible components by using CA-LSE method

**Usage**

```
morphomapSegm(mesh, views = 30, param1 = 4, num.cores = NULL)
```

**Arguments**

mesh	object of class mesh3d
views	numeric: number of points of view
param1	numeric: first parameter for spherical flipping (usually ranged between 3 and 4)
num.cores	numeric: number of cores

**Details**

The result could be affected by the value set in the param1 argument. Before running morphomapCore please the periosteal and endosteal surfaces.

**Value**

external mesh3d of the visible facets from the points of view  
 internal mesh3d of the not visible facets from the points of view

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**References**

Profico A., Schlager S., Valoriani V., Buzi C., Melchionna M., Veneziano A., Raia P., Moggi-Cecchi J. and Manzi G., 2018. Reproducing the internal and external anatomy of fossil bones: Two new automatic digital tools. *American Journal of Physical Anthropology* 166(4): 979-986.

**Examples**

```
if(interactive()){
  #automatic separation of external and medullar femur components
  require(rgl)
  data(HomFem38023)
  meshes<-morphomapSegm(HomFem38023,param1=4)
  perMesh<-meshes$external
  endMesh<-meshes$internal
  rgl::open3d()
  rgl::wire3d(perMesh,col="grey")
  rgl::wire3d(endMesh,col="red")
}
```

---

 morphomapShape

*morphomapShape*


---

**Description**

Tool for the extraction of equiangular landmarks on the entire diaphysis

**Usage**

```
morphomapShape(
  morphomap.core,
  num.land,
  sects_vector,
  cent.out = "CCA",
  delta = 0.1,
  side = "left"
)
```

**Arguments**

morphomap.core list: morphomap.core object  
 num.land numeric: number of landmarks defining each section  
 sects\_vector numeric: number of sections  
 cent.out how to define the center of each section. The method allowed are "CCA" (center of cortical area), "E" (barycenter of the external outline) and "I" (barycenter of the internal outline)  
 delta pixel size used to calculate the CCA  
 side character: specify if the long bone is "left" or "right" side

**Value**

3D\_out num.points $\times$ 3 $\times$ num.sect array in which the external outlines are stored  
 3D\_inn num.points $\times$ 3 $\times$ num.sect array in which the internal outlines are stored  
 2D\_out num.points $\times$ 2 $\times$ num.sect array in which the external outlines are stored  
 2D\_inn num.points $\times$ 2 $\times$ num.sect array in which the internal outlines are stored  
 ALPM\_inn array with the coordinates of ALPM coordinates on the external outline  
 ALPM\_out array with the coordinates of ALPM coordinates on the internal outline  
 mech\_length mechanical length of the long bone  
 start percentage of the mechanical length from which the first section is defined  
 end percentage of the mechanical length from which the last section is defined

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```

library(morphomap)
data(HomFem38023)
meshes<-morphomapSegm(HomFem38023, param1=4)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-380.23
rawSections<-morphomapCore(out.sur=perMesh, inn.sur=endMesh, num.sect=61 ,
mech.len = mech_length, start = 0.2,end=0.8,num.points = 500)
# Shape coordinates defining as center the barycenter of the cortical area
shapeSections_CCA<-morphomapShape(rawSections,21,sects_vector=NULL, cent.out="CCA",
delta=0.1,side="left")
# First the first cross section (2D)
morphomapPlotShape(shapeSections_CCA,dims=2,cent.out="CCA",vecs=1)
# First the first cross section (3D)
morphomapPlotShape(shapeSections_CCA,dims=3,size=0.5,lwd=2,cent.out="I",vecs=1)
# The entire diaphysis (3D)
morphomapPlotShape(shapeSections_CCA,dims=3,size=0.5,lwd=2,cent.out="I",vecs=NULL)
# Shape coordinates defining as center the barycenter of the external perimeter

```



```

shapeSections_E<-morphomapShape(rawSections, 21, sects_vector=NULL, cent.out="E",
delta=0.1, side="left")
# First the first cross section (2D)
morphomapPlotShape(shapeSections_E,dims=2,cent.out="E",vecs=1)
# First the first cross section (3D)
morphomapPlotShape(shapeSections_E,dims=3,size=0.5,lwd=2,cent.out="I",vecs=1)
# The entire diaphysis (3D)
morphomapPlotShape(shapeSections_E,dims=3,size=0.5,lwd=2,cent.out="I",vecs=NULL)

# Shape coordinates defining as center the barycenter of the internal perimeter
shapeSections_I<-morphomapShape(rawSections, 21, sects_vector=NULL, cent.out="I",
delta=0.1, side="left")
# First the first cross section (2D)
morphomapPlotShape(shapeSections_I,dims=2,lines=TRUE,cent.out="I",vecs=1)
# First the first cross section (3D)
morphomapPlotShape(shapeSections_I,dims=3,lines=TRUE,centroid=TRUE, size=0.5,
lwd=2,cent.out="I",vecs=1)
# The entire diaphysis (3D)
morphomapPlotShape(shapeSections_I,dims=3,size=0.5,lwd=2,cent.out="I",vecs=NULL)

```

---

morphomapSort

*morphomapSort*


---

## Description

Sort a series of points stored as a 2D matrix

## Usage

```
morphomapSort(mat)
```

## Arguments

mat                    numeric matrix: a kx2 matrix

## Value

mat sorted kx2 matrix

## Author(s)

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

## Examples

```

rand<-sample(100)
extsec<-morphomapCircle(10,100)[rand,]
plot(extsec,type="l",asp=1)
sorted<-morphomapSort(extsec)
plot(sorted,type="l",asp=1)

```

---

morphomapThickness     *morphomapThickness*

---

## Description

Tool for the extraction of equiangular landmarks on the entire diaphysis

## Usage

```
morphomapThickness(morphomap.shape)
```

## Arguments

```
morphomap.shape
      list: morphomap.shape object
```

## Value

```
sect_thickness cortical thickness at each pair of landmarks on the external and internal outlines
ALPM_thickness cortical thickness at ALPM quadrants
```

## Author(s)

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

## Examples

```
#morphomap on a human femur bone
data(HomFem38023)
meshes<-morphomapSegm(HomFem38023, param1=4)
perMesh<-meshes$external
endMesh<-meshes$internal
mech_length<-380.23
rawSections<-morphomapCore(out.sur=perMesh,
                           inn.sur=endMesh,num.sect=61,mech.len = mech_length,
                           start = 0.2,end=0.8)
shapeSections<-morphomapShape(rawSections,21,sects_vector=NULL,cent.out="CCA",delta=0.1)
femthick<-morphomapThickness(shapeSections)
plot(femthick$ALPM_thickness[1,,],type="l",
     main="LAMP thickness",xlab="section",ylab="thickness")
points(femthick$ALPM_thickness[2,,],type="l",col=2)
points(femthick$ALPM_thickness[3,,],type="l",col=3)
points(femthick$ALPM_thickness[4,,],type="l",col=4)
```

---

morphomapTranslate     *morphomapTranslate*

---

### Description

Translate a section to a new center defined by the user

### Usage

```
morphomapTranslate(corA, medA, Cx, Cy)
```

### Arguments

corA	matrix: coordinates of the external outline
medA	matrix: coordinates of the internal outline
Cx	numeric: new x center coordinate
Cy	numeric: new y center coordinate

### Value

cortical new centered coordinates of the external outline  
medullar new centered coordinates of the internal outline

### Author(s)

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

### Examples

```
extsec<-morphomapCircle(10,1000)  
intsec<-morphomapCircle(8,1000)  
plot(extsec,asp=1,type="l",xlim=c(-11,11),ylim=c(-11,11))  
points(intsec,type="l")  
traSect<-morphomapTranslate(extsec,intsec,1,1)  
points(traSect$cortical,type="l",col="red")  
points(traSect$medullar,type="l",col="red")
```

---

morphomapTri2sects     *morphomapTri2sects*

---

**Description**

Triangulate the external and internal outlines of a 3D cross section

**Usage**

morphomapTri2sects(cp, mp)

**Arguments**

cp	matrix: coordinates of the external outline of the section
mp	matrix: coordinates of the internal outline of the section

**Value**

matrix coordinates of the triangulated mesh  
tri triangulations of the triangulated mesh

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

---

morphomapTriangulate     *morphomapTriangulate*

---

**Description**

Build a mesh starting from the coordinates of the diaphysis

**Usage**

morphomapTriangulate(set, n, close = FALSE)

**Arguments**

set	matrix: coordinates of the cross sections to be triangulated
n	numeric: number of cross sections
close	logical: if TRUE the two surfaces are closed

**Value**

mesh a mesh of the triangulated semilandark configuration

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

---

morphomapVariations    *morphomapVariations*

---

**Description**

Calculate cortical map variation from PCA

**Usage**

```
morphomapVariations(PCA, scores, PC, pal = blue2green2red(101), asp = 2)
```

**Arguments**

PCA	list: list containing morphomapShape objects
scores	list: list containing morphomapShape objects
PC	list: list containing morphomapShape objects
pal	list: list containing morphomapShape objects
asp	numeric: aspect ratio of the morphometric map

**Value**

mapvar: matrix containing values of cortical thickness

**Author(s)**

Antonio Profico

**Examples**

```
data(Ex_mpShapeList)
PCA<-morphomapPCA(Ex_mpShapeList)
plot(PCA$PCscores)
barplot(PCA$Variance[,2])
morphomapVariations(PCA,min(PCA$PCscores[,1]),PCA$PCs[,1])
morphomapVariations(PCA,max(PCA$PCscores[,1]),PCA$PCs[,1])
```

---

morphomapWriteMorphologika  
*morphomapWriteMorphologika*

---

**Description**

Export an array in the morphologika format file

**Usage**

```
morphomapWriteMorphologika(array, groups = NULL, variables = NULL, file)
```

**Arguments**

array	an array
groups	a vector containing a classifier
variables	list containing further classifiers
file	path of the file to be saved

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

---

morphomapZmoment      *morphomapZmoment*

---

**Description**

Calculate the polar moment of inertia around the x and y axes and the polar section module

**Usage**

```
morphomapZmoment(cp, mp, Cx = 0, Cy = 0, delta = 0.1)
```

**Arguments**

cp	matrix: coordinates of the external outline of the section
mp	matrix: coordinates of the internal outline of the section
Cx	numeric: x coordinate of the section center
Cy	numeric: y coordinate of the section center
delta	numeric: picture elements of adjustable side length

**Value**

Zx numeric: moment of inertia around the x axis

Zy numeric: moment of inertia around the y axis

dx numeric: maximum chord length from y axis

dy numeric: maximum chord length from x axis

Zpol numeric: polar moment of inertia

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

**Examples**

```
extsec<-morphomapCircle(10,1000)
intsec<-morphomapCircle(8,1000)
ZMs<-morphomapZmoment(extsec,intsec,delta=0.1)
```

---

PanFem27713

*example dataset*

---

**Description**

3D mesh of a chimpanzee femur bone

**Usage**

```
data(PanFem27713)
```

**Author(s)**

Antonio Profico, Luca Bondioli, Pasquale Raia, Paul O'Higgins, Damiano Marchi

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